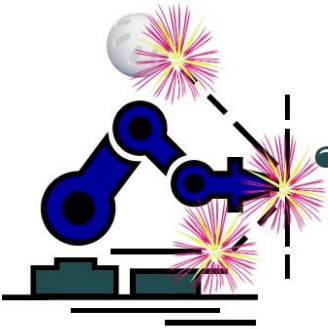
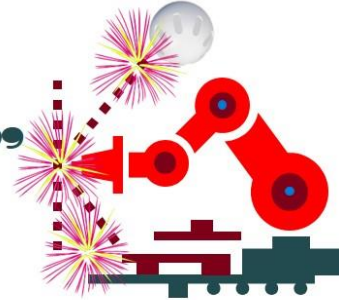


Information Packet



“P-Town Throw Down”

December 11, 2015
Princeton, NJ



- ***Thanks for signing up to join us at the 4th Annual P'Town Throwdown! ... New Jersey FTC Afternoon Meet.***
- ***Special thanks to Stuart Country Day School and FTC Team #4936 (Sparks) for hosting this event.***
- ***We'd also like to thank our volunteers and all of our teams who have made the effort to participate once again.***

Location:

Stuart Country Day School
1200 Stuart Road
Princeton, NJ 08540



Team Arrival: As close to 4pm, as possible

Early Arrival: Teams admitted at 3:30 for head-start processing

Registration & Inspection Starts: 4:00 – 4:15pm

Matches Start: Approximately 5:00pm

Event Completes: 7:45 - 8:00pm

Stuart Country Day School Information

Website

<http://www.stuartschool.org/>

Directions to Stuart Country Day School Campus

<http://www.stuartschool.org/directions/index.aspx>

To reach Stuart from North of Princeton:

Take US Route 1 South to Washington Road (Mercer County Route 571)

Turn Right onto Washington Rd. and travel approximately 2 1/2 miles until Washington Road intersects Nassau St in downtown Princeton

Turn Left onto Nassau Street and
bear Left where NJ 27 meets Route 206

Continue onto Route 206/Stockton St

Turn Right onto Elm Road (becomes the Great Rd)
Travel about 3 miles and Turn Right onto Stuart Rd

Turn Right immediately into the School driveway

From South of Princeton:

Travel US Route 1 North to Alexander Rd

Take the Alexander Rd exit toward Princeton/Princeton Junction
Turn left onto Alexander Rd

Turn Right onto Mercer St
Turn Left onto NJ 27 and bear Left where NJ 27 meets Route 206

Continue onto Route 206/Stockton St

Turn Right onto Elm Road (becomes the Great Rd)
Travel about 3 miles and Turn Right onto Stuart Rd

Turn Right immediately into the School driveway

Stuart Country Day School Information

Parking & Entrance

The Competition is taking place in the Gymnasium.

Our host is placing signage that will show the Drop-Off point for your robot and materials ...and the Parking Area for your vehicle.



EVENT INFORMATION

Arrival: It is important that all teams arrive on time and report to the check-in table immediately upon arrival. This will allow us to make the match schedule quickly. Please call 862-432-1526 if you are going to be late.

Check In: Team Check-In opens at 4pm. We ask our teams to arrive as close to 4pm as possible. We must process teams through Robot Inspection (Hardware) and Field Inspection (Software/Android Pairing) before Matches can start.

Meet Area: The full competition will be held in the Gymnasium. Bleacher seating is available for teams and their guests. Pit tables may be located in the room adjacent to the Gym, as was the case last year, or we may actually place the Pit tables around the perimeter of the Gym. Either will be roomy and convenient.

Pit Area: Please stay within the boundaries of your pit and be kind to your neighbors. If you have large banners, displays, or posters, we can find a space somewhere else in the arena for these items. The Pit Areas should stay clear of obstructions to traffic and NO Team networks are allowed in the Pit.

Queuing: Per usual, Event Team Queuers will remind teams (as needed) to come to the Competition Area in time for matches. However, remember that Queuers are there to assist and the BEST teams queue themselves and don't need to be reminded that their match is coming up.

Top Teams are watching the Matches, then are in the Queuing area and ready to go for their Match. Please assign someone on your team to help to help your team perform like a top team!

Supplies: Be sure to bring a Utility Strip. Safety Glasses, Battery Chargers (marked with Team Number) and spare parts.

Opening Ceremony: We will make some remarks at the start of the first Match but there are no Ceremonies, per se, at an Afternoon Meet.

Match Lists: We are often asked "when will Match Lists be available?". They will be handed out ~4:30. The information will be available sooner if all teams are able to pass inspection earlier., and help them as needed.

Inspection: Arriving robots report IMMEDIATELY to Inspection. This is always THE pacing element in starting the competition on time. Please help.

Judging: There is no Judging at Friday PM Meets; only at full-day Meets this year.

EVENT INFORMATION (continued)

Robot Marking: Remember to have your team numbers on the robot in large size, per spec. That sometimes does not happen early in the season. So too, make sure that your robot accommodates the mounting of the Alliance Flag. This has been a problem for some at earlier Meets!

Food: We realize that most students may have not eaten before this competition. Our host will take a final food order at Check-In time and will bring in food. We will pause at 6pm so that our volunteers can eat.

Teams are asked to obtain their food after the volunteers and to help us to resume matches promptly after 15 minutes (Team members can always eat when not competing. Volunteers need to stay on the job.)

Also, if we are running late with the Matches, due to delay in getting the Field Inspection completed or technical delays on the field, we may well keep the Matches running (on at least one of the Fields) during the food break so that the event does not end too late. Please work with us on this ..., moving promptly to/thru Field Inspection and competing through the lunch break, if necessary.

Gracious Professionalism: Please act in accordance with the guidelines of Gracious Professionalism. Ungracious behavior directed at referees or event volunteers will not be tolerated and will be grounds for disqualification from the event. Be kind to your referees, fellow teams, our venue...

FIRST AID: Please go to the Pit Administration table for basic First Aid Supplies. Please alert the event organizers if more involved care is required.

PIT SAFETY: Safety expectations and rules at this Meet are the same as for all FIRST events. Please refer to the FIRST manual for those standards.

GENERAL CONDUCT: Participants and volunteers are expected to behave with Gracious Professionalism at all times. Unruly actions which create safety concerns may result in warnings or ejection from the site at the discretion of the organizers.

Competition Schedule



| "P-town Throw-down" | | |
|----------------------------|--|---|
| 3:00 - 3:30 | | Arrival Time for Start-Up Volunteers |
| 3:30 PM | | All Volunteers On Site Early Arriving Teams |
| 4:00 PM | | Team Registration and Inspection Stations Fully Open |
| 4:00 - 5:00 | | Mechanical & Software Inspection |
| 4:15 PM | | Drivers Meeting |
| 4:30 PM | | Match List Available |
| 4:30 PM | | Early Match Start = Longer Food Break |
| 5:00 PM | | Qualifying Matches (16 Teams: 5 Matches Each) <u>Twenty Matches to be Played</u> [7 Minute Cycle Time] |
| | | 9 Matches accomplished before Break |
| 6:00 PM | | Food Arrives - Volunteers Break |
| | | Food Available for Teams to Pick Up |
| 6:30 PM | | Final 11 Qualification Matches |
| 7:45 PM | | Matches Over |
| | | Standings Hand-Out Awards Certificates |
| 8:00 AM | | Teams Depart |



"P-town Throw-down"

AFTERNOON MEET

| Status | Team # | Team Name |
|--------|--------|-------------------------|
| 1 | 756 | Bluetooth Dragons |
| 2 | 757 | Synthetic Soldiers |
| 3 | 2753 | Team Overdrive |
| 4 | 4574 | Black Spartans |
| 5 | 4936 | Sparks Robictics |
| 6 | 5387 | TecHounds |
| 7 | 5912 | Long Branch |
| 8 | 6069 | Pingry Robotics |
| 9 | 6613 | Yaliens |
| 10 | 7040 | CyberFalcons |
| 11 | 8421 | RoboCubs |
| 12 | 8812 | CyberRaptors |
| 13 | 9042 | The MidKnight Magic |
| 14 | 9927 | The MidKnight Magic Too |
| 15 | 10051 | Technologic |
| 16 | 10053 | SHR Middle |

TecHounds invited from Wait List. All others are confirmed.